Continuous Improvement Toolkit

Waste Analysis



The Continuous Improvement Map

Managing	Selecting & Decision Making	Planning & Project Management*
Risk PDPC	Break-even Analysis Importance-Urgency I	Mapping Daily Planning PERT/CPM
FMEA RAID Log	g* Quality Function Deployment Cost Benefit Analys	sis MOST RACI Matrix Activity Networks
Risk Analysis*	Payoff Matrix Delphi Method TPN Analysis	SWOT Analysis Stakeholder Analysis
Fault Tree Analysis	Decision Tree Pick Chart Voting Four Field Matrix	Project Charter Improvement Roadmaps
Traffic Light Assessm	nent Critical-to Tree Force Field Analysis Portfolio Matri	x PDCA Policy Deployment Gantt Charts
Lean Measures	Kano Decision Balance Sheet Paired Comparison	DMAIC Kaizen Events Control Planning
Process Yield	Cost of Quality* Pugh Matrix Prioritization Matrix	A3 Thinking Standard work Document control
Earr	ned Value KPIs Pareto Analysis Matrix Diagram	tanding Cross Training Implementing
Gap Analysis*	Descriptive Statistics ANOVA Chi-Square Cause	& Effect TPM Automation Solutions***
Dap Analysis	Probability Distributions Hypothesis Testing Design	of Experiment Mistake Proofing Ergonomics
Bottleneck Analysis	Histograms Multi vari Studies Confidence I	Intervals Simulation Just in Time 5S
Reliability Analysis	Graphical Analysis Scatter Plots Correlation Regr	ession Quick Changeover Visual Management
Understanding	MSA Run Charts 5 Whys Root Cause Analysis Da	ata Mining Product Family Matrix Pull Flow
Benchmarking***	Control Charts Fishbone Diagram Relations Mapping	SIPOC* Spaghetti ** Process Redesign
Data collection planne	er* Sampling How-How Diagram*** Tree Diagram*	Waste Analysis** Value Stream Mapping**
Check Sheets Inter	views Brainstorming SCAMPER*** Attribute Analys	sis Value Analysis** Time Value Map**
Questionnaires Fo	ocus Groups Affinity Diagram Morphological Analysi	s Flow Process Charts** Service Blueprints
Data Ob	servations Mind Mapping* Lateral Thinking	Flowcharting IDEF0 Process Mapping
Collection	Suggestion systems Five Ws Group Creativity	Designing & Analyzing Processes

- Waste is anything that doesn't add value from the customer's perspective.
- It includes activities and resources beyond what is needed to meet customer requirements.



- Waste Analysis involves identifying, quantifying, eliminating and preventing waste.
- □ It involve manufacturing, service and office environments.
- Many Lean tools focus on continually identifying and eliminating these wastes.
- This is one of the core principles of Lean thinking.



- Waste takes many forms.
- □ It can be found at any time and in any place.
- There are many classifications of waste.
- One of the most basic and widely used is the Seven Wastes.



Many lean practitioners have added an extra waste to the original seven wastes, which is the waste of human skills.



The Eight Wastes

Transport Inventory Motion Waiting Overproducing Over Processing Defects Skills



If there are too many wastes, your process will be **DOWNTIME**

- One of the main principles of Lean.
- One of the easiest ways an organization can improve its operations.

Benefits:

- Improved productivity.
- Increased flexibility.
- Reduced costs and lead times.
- Improved quality and safety.
- Improved morale and pride in workplace.
- A products and services that meet customer expectations.



Remember:

- Wastes are non-value add activities as they do not help transform the product into the customer requirement.
- All forms of waste can be present in service environments and offices as well as in production areas.



Unnecessary Transportation:

- The unnecessary movement of products, materials or supplies from one place to another.
- While product is being transported, it is not being worked on and no value is being added to it.
- It normally results from poor system design or layout.



Unnecessary Transportation:

Moving things:

- Costs money and time.
- Causes production delays.
- Bay include the risk of loss or damage.



Unnecessary transportation is clearly visible in old-fashioned production lines, where work-in-process parts are pushed from one area of a factory to another.

Unnecessary Transportation:

Examples:

- Storing raw materials far away from production lines.
- Building a storage area and a loading area at opposite ends.
- Building a dining room and a kitchen at opposite ends in a restaurant.
- Delivery of supplies in an office.



Unnecessary Transportation:

- Simple ideas to reduce or eliminate unnecessary transportation:
 - Find ways to reduce the distance between work areas.
 - Relocate items to be closer to where the work is performed.
 - Introduce standard sequences for transportation.



Excess of Inventory:

□ Inventory can be:

- Raw materials and work-in-process.
- Finished goods awaiting sales.
- Merchandise inventory in stores.
- Office supplies.
- Physical reports and manuals that are not immediately required.







Excess of Inventory:

- Inventory is harder to see in an office or transactional environment, but it is there.
- Some inventory is necessary, but most processes can be managed differently to minimize inventory.



Excess of Inventory:

- Creates the need for more manpower and equipment.
- Takes up valuable working space.
- Ties up money that could be used for other things
- Have a significant impact on working capital and operational costs.
- □ Slows down the speed of production.
- May hide problems such as line imbalance and quality defects.



Excess of Inventory:

Examples:

- Storing raw materials ahead of requirements.
- Archiving documents that are not required or will never be used in the future.
- Computer programs stored on hard drives which will never be used in the future.
- Clothes brought back at the end of vacation not worn.



Excess of Inventory:

Simple ideas to reduce or eliminate inventory:

- Keep track of your inventory levels.
- Reduce unnecessary comfort stocks.
- Don't buy in bulk unless you are sure you will use all of it.
- Apply line balancing and Kanban.



Wasted Motion:

- It refers to the movement performed by people that is not required and will not add value to the product or service.
- It describes the situation when we have to physically move more to perform our jobs.
- Or when we are not efficient in using our hands to do our jobs.



Wasted Motion:

- □ Consumes time and uses up energy.
- Increase health and safety issues.
- Affects the reliability of operations.



Wasted Motion:

Examples:

- Moving too much or travelling farther than necessary to accomplish tasks.
- Walking between work stations to get tools (especially when they are heavy).
- Having to bend or twist because of poor ergonomic design.
- Placing the refrigerator outside the kitchen.



Wasted Motion:

Simple ideas to reduce or eliminate wasted motion:

- Evaluate the flow and layout to identify chances to streamline the processes.
- Relocate the required tools at the point of use.
- Implement time and motion principles.



Waiting:

- Refers to the idle time that occurs when there are unnecessary delays within the process.
- Occurs when a product is not in transport or being processed.
- Or when a person is waiting for a work to get completed.



Waiting:

Waiting costs time and money.

- □ Any time a person or a product is waiting:
 - There is no value being added.
 - Lead times are increased.
 - Wasted time is transferred to the customer through increased costs.



Waiting:

- **Examples:**
 - Waiting for the maintenance department to repair a line breakdown.
 - Waiting for the size changeover to be completed.
 - Experiencing poor computer system performance.
 - Waiting for a meeting to start.
 - Arriving an hour early for a meeting.
 - Waiting in line at the grocery store.
 - Waiting in the doctor's waiting room.
 - Waiting for lab results.



Waiting:

Simple ideas to reduce or eliminate waiting:

- Observe what keeps your people waiting.
- Measure waiting and make it visible.
- Allocate more resources at the bottleneck areas to increase their capacities.
- Rebalance activities so that time can be filled productively.

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Overproduction:

- Making more of something than is required by the customer.
- Occurs when a process produces more than the next process can use right away.
- Or when making things before they are required (early production).





Overproduction:

- Increases lead times.
- Consumes more materials.
- Promotes a batch and queue system.
- Hides quality problems.
- May prevents other activities from taking place.



Overproduction:

- **Examples:**
 - Producing faster than customer demand.
 - Printing multiple versions of the same publication hoping that you will distribute all.
 - Buying vegetables for one month on your weekly shopping trip.



Overproduction:

Simple ideas to reduce or eliminate overproduction:

- Produce only what customers want and when they want it.
- Produce as close to the schedule as possible.
- Implement Pull and Kanban.



Over Processing:

- Processing beyond what the customer specifies.
- Providing more value than what he is paying for.
- It is generally unnecessary steps that do not add value to the end product or service.
- □ Often a result of poor product or service design.
- May result from internal standards that do not reflect true customer requirements.



Over Processing:

Examples:

- Duplication of work.
- Using tools that are more precise.
- Completing reports in a level of detail not required.
- Painting areas that will never be seen.
- Stirring a mixed cup of coffee.



Over Processing:

□ How many bolts are there?



Over Processing:

Simple ideas to reduce or eliminate over processing:

- Challenge yourself to find ways to do less and to use less.
- With every task try to just "do it once".
- With every document try to just "touch it once".
- Provide clear standards for every process.



Defects:

- Occurs when a process or service does not serve the purpose it was created for.
- □ It is failure to meet the "do it right the first time" expectation.



Defects:

- Whenever defects occur during a production process, extra costs are incurred reworking or scrapping the parts.
- And if they passed on to the customer, the poor quality can reduce profit in the form of lost sales and negative reputation.



Defects:

- **Examples:**
 - A manufacturing faulty parts that require rework or need to be scrapped.
 - Dealing with guest complaints in hotels.
 - Spelling mistakes in an office memo.
 - Missing information or incorrectly completing an application.





Defects:

Simple ideas to reduce or eliminate defects:

- Find where the errors occur.
- Analyze root causes.
- Solve the problem as early as possible (the 1-10-100 rule).
- Avoid multitasking.



Unused Human Skills:

Can be described in several ways:

- Unused creativity.
- Wasted ideas and talent.
- Wasted human potential.



Unused Human Skills:

- Not using the potential and creativity of employees is a waste.
- Many companies now realize that their biggest assets are their employees.
- It is only by capitalizing on employees' ideas and skills that companies can reduce the other waste forms and improve their performance.



Unused Human Skills:

Simple ideas to reduce or eliminate defects:

- Be creative.
- Ask questions.
- Challenge the status quo.
- Implement an idea system.
- Encourage employees to make improvement suggestions.
- Ensure that the ideas are well heard.
- Show respect and confidence for everyone by letting them solve their daily problems as process owners



Other Types of Waste:

- □ Wasted space a waste as the customer will not pay for.
- □ Wasted energy a hidden shared cost to all of us.
- □ **Pollution** the producer is increasingly being made to pay for it.
- Excessive resources whether they are people, equipment, materials or facilities, they only increase costs and add no value.



Other Types of Waste:

Capital waste (or wasted money):

- Throwing money at problems instead of addressing the real root causes.
- **Example** building a warehouse to store extra inventory).



- □ It is not enough to just identify the waste.
- Reducing or eliminating waste is one of the fundamental objectives of Lean.
- Lean provides the methodology, tools and techniques to identify and reduce waste from processes.



Declare War on Waste!

Lead times and costs reduce as waste is eliminated

To identify waste, you may use:

- Waste walks.
- Waste recording forms and waste logs.
- Opportunity process map.
- Value matrix.

To eliminate waste, you may use:

- Targeted Kaizen events.
- Team based problem solving.
- 5S and visual management.
- Ownership by operational team.
- Regular improvement meetings.

Identify Possible Waste

Reduce or Eliminate Waste

Waste Walks:

- Used to quickly identify waste within an area or in a process.
- Allows walkers to understanding how the process really works.
- Helps them quickly identify waste and identify continuous improvement opportunities.





How to Conduct a Waste Walk:

- □ Clearly describe the objective of conducting the waste walk.
- □ Select the process or area and define the boundaries.
- □ Prepare an observation form to collect the desired information.
- Get permission from the process owner or supervisor to conduct the walks and talk to the people there.
- Walk the flow of the process and look for each of the eight types of waste.
- Collect data, observe actual practices, interview people and ask questions.
- □ Identify opportunities to eliminate waste.
- Prioritize improvement actions as appropriate.



Waste Recording Form:

- □ Helps identify and record wasteful activities.
- It usually contains a place to classify the waste according to the eight wastes.
- It may also contain a place that encourages the team to propose priority areas for action.

Process	Waste Category	Description	Possible Cause	Proposed Action

Exercise:

- □ List examples of waste from your own work.
- □ Use the waste recording form.
- □ Add extra categories if this is helpful.
- Prioritize your wastes based on the impact (or on the expected ease to correct).



Time allowed: 15 minutes

Further Information:

- □ The more visual you make a process, the more waste visible.
- Learn to think in terms of the eight wastes.
- It doesn't really matter which category you assign it to.
- Issues associated with information waste include manual checking, reentering data, converting formats, data errors, and data safety issues.

Location of wastes:

- Value stream (stagnation).
- Process (motion).
- Facility (transportation).



Further Information:

- A waste can be described by the Japanese word Muda.
- □ It means "waste" or "wasteful activity".
- □ It is closely related to the terms:
 - Mura (variation or inconsistency).
 - Muri (excessive stress and strain required to perform a task).
- From a statistical standpoint, it is recommended to reduce process variation first, and then eliminate Muda and Muri forms of waste.



Further Information:

Common Causes of Waste:

- Misunderstanding of the customer's true requirements.
- Variability in processes or machinery.
- Pressure to maximize production to justify expensive equipment and technology costs.
- Outdated or inappropriate policies.
- Lack of training.
- Poor management work-force relations.



Further Information:

Helpful Questions to Identify Waste in Production Areas:

- Are we producing too much or too soon?
- Are operators waiting for parts to arrive or for a machine to finish a cycle?
- Are we over-processing parts?
- Do we keep on the workstation more parts and components than the minimum to get the job done?
- Do we avoid the need for rework or repairs?

